

Freddy Burgos

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- Objective** Seeking an opportunity where I can be part of a production team as an animator and help create memorable characters and scenes.
- Education** **Advanced Studies in Character Animation** 8/2007
AnimationMentor.com, Berkeley, CA. Obtained a strong understanding of animating characters using the principles of animation. Also have an understanding of cinematography, editing, and frame composition.
- Recognition** Featured Student for February 2006, AnimationMentor.com
- Software**
- Maya
 - Softimage XSI
- Work Experience**
- Animator** 11/2010 to 10/2011
Rhythm & Hues Studios, El Segundo, CA
Animator on the Hop Marketing team and on Alvin and the Chipmunks 3: Chip-Wrecked.
- Animator** 8/2010 to 11/2010
Sony Computer Entertainment America, San Diego, CA
Animated vehicles, building destruction, and cameras for rendered cut scenes in Resistance 3.
- Animator** 10/2009 to 7/2010
Image-Metrics, Santa Monica, CA
Worked as a facial animator on various projects including a cg movie and cut scenes for Red Dead Redemption, NBA2K11, and Halo: Reach
- Animator** 9/2009 to 10/2009
Eight VFX, Santa Monica, CA
Animated realistic characters and creatures for two commercial spots (HP and Bavaria Beer)
- Animator** 8/2009 to 9/2009
Image-Metrics, Santa Monica, CA
Did facial animation for GTA IV: The Ballad of Gay Tony
- Animator** 7/2009 to 7/2009
Eight VFX, Santa Monica, CA
Animated character actions and cycles to be used by Blink 182 in concert.
- Animation Clean-up Artist** 10/2008 to 12/2008
Jim Henson Creature Shop, Hollywood, CA
Cleaned up motion capture animation for the Sid the Science Kid tv show.
- Animator** 8/2008 to 8/2008
GiantSteps VFX, Venice, CA
Animated bottles, props, and cameras on a series of commercials for Yakult.

Animator 5/2008 to 7/2008
Technicolor Interactive Services, Burbank, CA
Trained on Softimage XSI. Animated characters for game cinematics and in-game.

Character Animator & Layout Artist 7/2007 to 5/2008
XLT, Inc, Hollywood, CA
Animated various characters for a children's CG fantasy movie.

Animation Apprentice 5/2007 to 6/2007
Rhythm & Hues Studios, Los Angeles, CA
Participated in an animation apprentice program.

Character Animator & Layout Artist 2/2007 to 4/2007
XLT, Inc, Hollywood, CA
Animated various characters for an interactive DVD aimed at children.